

DEFENSIVE AND COMPETITIVE BIDDING	
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>	
Natural - new suit Forcing 1 round - jump shift fit & good suit	
Jump cue-bid splinter - 2 NT bad raise - jump raise fit + limit	
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>	
2 <sup>nd</sup> 16-18 HCP, responses Stayman & transfers	
4 <sup>th</sup> 10-15 HCP <b>GREEN VUL</b> , 13-15 HCP <b>RED VUL</b> , range Enquiry Stayman & Transfers	
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>	
Weak jump shift. Michael's	
1♣ 2♣ = Majors, 1♣ 2NT = ♦ & unknown Major 1♣ 2♣ = Majors,	
1♣ 2NT = ♦ & unknown Major	
1 Major 2NT = minors,	
1major 2same Major = other Major + unknown minor	
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>	
1 Any 3 Same = Asking for stopper	
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>	
2 <sup>ND</sup> X = long minor or both Majors,	
2♣ = ♣ + Major, 2♦ = ♦ + Major	
4 <sup>TH</sup> X = 10-14 HCP 5 card suit, 2♣ = Majors, 2♦♥♠ = Natural	
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>	
X = T\O, Natural NOTRUMP bids, leaping Michael's	
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>	
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>	
1 over 1 forcing, 2 over 1 non-forcing	
Redouble 10+ HCP	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	<b>Lead</b>	<b>In Partner's Suit</b>	
<b>Suit</b>	4 <sup>th</sup> best	4 <sup>th</sup> best	
<b>NT</b>	4 <sup>th</sup> best	4 <sup>th</sup> best	
<b>Subseq</b>			
<b>Other:</b>			
LEADS			
<b>Lead</b>	<b>Vs. Suit</b>	<b>Vs. NT</b>	
Ace	<b>AKx</b>	<b>AKx</b>	
King	<b>KQx or AK bare</b>	<b>KQJx or KQ10x</b>	
Queen	<b>QJx</b>	<b>QJ10x or KQx</b>	
Jack	<b>J10x or Jx</b>	<b>J10x or Jx</b>	
10	<b>109x or KJ10x</b>	<b>109x or A or K J10x</b>	
9	<b>9 or 9x or HONOR 109</b>	<b>9 or 9x or HONOR 109</b>	
Hi-Lo	<b>Doubleton</b>	<b>Doubleton</b>	
Lo-Hi	<b>MUD-LEAD</b>	<b>MUD-LEAD</b>	
SIGNALS IN ORDER OF PRIORITY			
	<b>Partner's Lead</b>	<b>Declarer's Lead</b>	<b>Discarding</b>
<b>1-</b>	Count	Reverse smith echo	Suit Pref
<b>Suit 2-</b>	Attitude	Count	Count
<b>3-</b>			
<b>1-</b>	Count	Smith echo	Suit Pref
<b>NT 2-</b>	Attitude	Count	Count
<b>3-</b>			
<b>Signals (including Trumps): Count or suit Preference</b>			
FULL UDCA			
DOUBLES			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
3 other suites or 17+ HCP any Distribution			
Responses natural, only cue bidding is forcing			
Reopening: double either 3 other suites or 13+ HCP			
Responses natural, only cue bidding is forcing			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
1♣ (1♦) <b>DBL</b> = both majors or 10+ HCP			
1♣ (1♥) <b>DBL</b> = denies 5 cards ♠			
1 minor ( <b>DBL</b> ) <b>REDBL</b> = both majors 0+ or 10+ HCP			
Responsive <b>DBL</b> ,			
Lightner <b>DOUBLES</b>			

<b>CATEGORY: GREEN</b>	
<b>NCBO:</b>	
<b>PLAYERS: AHMED NAYER * EGY&amp;500215</b>	
<b>Abdel Rahman Khedr *EGY&amp;500217</b>	
<b>EVENT: All Events</b>	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
2 Over 1 Game Forcing	
Major by 5, <b>Diamond</b> by 4, <b>CLUB</b> by 2	
Inverted minor Game Forcing, 2♣ Strong	
2♦=Weak Major 0-7 HCP or strong with 5 or 5-4 Major-	
balanced 18-22 HCP	
2♥=5♥-4+ any , 2♠=5♠-4+m	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
2♣ Game Forcing	
2♦ MULTI	
2♥=5♥-4+ any , 2♠=5♠-4+m	
3NT Solid minor	
1 minor (1♠) 2 same minor = 5+♥ 7-11	
SPECIAL FORCING PASS SEQUENCES	
According to Vulnerability, PASS could be forcing at high level	
IMPORTANT NOTES	
Frequent light opening in 3 <sup>rd</sup> seat according to Vulnerability	
3 <sup>rd</sup> seat pre-empts are often weak	
<b>PSYCHICS:</b> Rare but Possible / Aggressive Style	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4♥	Natural 10-21	Inverted minor G.F , 2NT bad raise, 3♣ good raise	1♣ - 2♣ - 2♦, 16+ HCP asking for value	1♣-1♦ 2+ card
1♦		4	4♥	Natural 10-21	Inverted minor G.F , 2NT bad raise or ♣ pre-empt, 3♦ good raise	1♦- 2♦ - 3♣, 16+ HCP asking for value	
1♥		5		Natural 10-21	1NT F1R, 2NT Jacoby, Bergen raises,3♠ splinter any 9-11HCP	1♥-1NT-2NT =18 any distribution Not 5\5	Drury 3 card fit 4♣\4♦ fit show
1♠		5	4♥	Natural 10-21	1NT F1R, 2NT Jacoby, Bergen raises,3♥ splinter any 9-11HCP		Drury 3 card fit 4♣\4♦ fit show
1NT			4♥				
				Ex (14) 15-17 HCP	2♣ Stayman, Smolen, garbage Stayman, Texas Xfer	range Enquiry	
2♣	√		7♥	Game forcing	2♦ = relay, 2♥ = no king or 2 queens, 2♠ = ♥, 2NT = ♠ 3♣ = ♦, 3♦ = ♣, 3♥ minors, 3NT = Majors	After intervention Pass forcing X bad hand If Double Pass forcing XX bad hand	
2♦	√			MULTI	2♥ = Pass or correct - 2♠ = invitational to 4♥ 2NT = asking for range , 3♣ = 6♥ 13+, 3♦ = 6♠ 13+		
2♥		5♥-4+		5♥-4+A 5-11 HCP	2NT = asking for range	3♣ = ♣min , 3♦ = ♦min , 3♥ = ♠min 3♠ = ♣max , 3NT = ♦max	
2♠		5♠-4+		5♠-4+m 5-11 HCP	2NT = asking for range	3♣ = ♣min , 3♦ = ♦min , 3♥ = ♣max 3♠ = ♦max	
2NT				(19) 20-21 HCP NO 5 card Major	3♣ Stayman, 3♦♥ transfer, 3♠ = minor or both	Smolen	
3♣		6+		Pre-empt			
3♦		6+		Pre-empt			
3♥		6+		Pre-empt			
3♠		6+		Pre-empt			
3NT	√	7+		Solid minor	4♣,4♦,5♣,5♦ = Pass or Correct		
4♣	√			NAMYATS	4NT ask p to cue-bid the outside ace		
4♦	√			NAMYATS	4NT ask p to cue-bid the outside ace		
4♥		7+		Pre-empt			
4♠		7+		Pre-empt			
4NT	√			Pick minor game value			
5♣		8+		Pre-empt			
5♦		8+		Pre-empt			
5♥		8+		Pre-empt			
5♠		8+		Pre-empt			
5NT	√			Pick minor slam value			
						<b>HIGH LEVEL BIDDING</b>	
						RKCB:14-03, 5NT = 0-2-4 + void, 6♣ = 1-3-5+ void JOSEPHINE, DOPI ROPI same RKCB answers Negative Slam (Smiths)	